

**Kelley Freeman**  
kel@freemanimation.com  
www.freemanimation.com

28 B Woodlawn Road  
Burlington, VT 05408

Tel. 802-922-7672

## Objective

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Dedicated, creative and highly passionate Character Animator looking to start out in the industry. My goal is to not only find a studio in which I can flex my skills with on day one, but also a studio from which I can learn and grow from their awesomeness.

## Experience

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### Little Zoo Studios

Character Animation Intern

August 2009~August 2009

My internship with Little Zoo Studios consisted of assisting the owner Jason Taylor with cleaning up motion capture data, animation and various other tasks. All work was done in 3DS Max.

### GreenClean

Owner/Operator

February 2003 ~ Present

I am the owner and operator of a residential cleaning service that provides only environmentally friendly cleaning products. I am responsible for all aspects of the business including accounting, marketing and cleanings.

## Skills

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- 3D Character Animation, 2D Flash Animation/Layout and Animatics
- AutoDesk Maya, 3DS Max
- Final Cut Studio Pro/ Adobe After Effects
- Adobe Photoshop/InDesign
- Digicel FlipBook/ToonBoom/Plastic Animation Paper

## Education

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### Animation Mentor

Diploma in Advanced Character Animation Studies

Graduation Date: December 2008

Mentors Included:

Pete Paquette - Blue Sky Studios - Sep 06- Dec 06

Mark Behm - Valve Studios - Jan 07-March 07

Mike Walling - Blue Sky Studios - March 07- June 07

Dave Valone - ReelFX Studios - Sep 07- Dec 07

Shawn Colbeck - House of Cool - Jan 08- March 08

Jason Taylor - Little Zoo Studios - Sep 08- Dec 08

### Academy of Art University

BFA Character Animation (pursuing)

June 2004- Present

3D Advanced Animation (Maya) 3D Modeling and Animation (Maya) Char. Design and Cartooning Storyboarding and Animatics Intermediate Figure Drawing Experimental Animation Clothed Figure Drawing Non Linear Editing (Final Cut Pro) Intro to Animation (2D Flash) 3D Character Set up and Rigging (Maya) 2D Vector Based Animation (Flash).

References available upon request